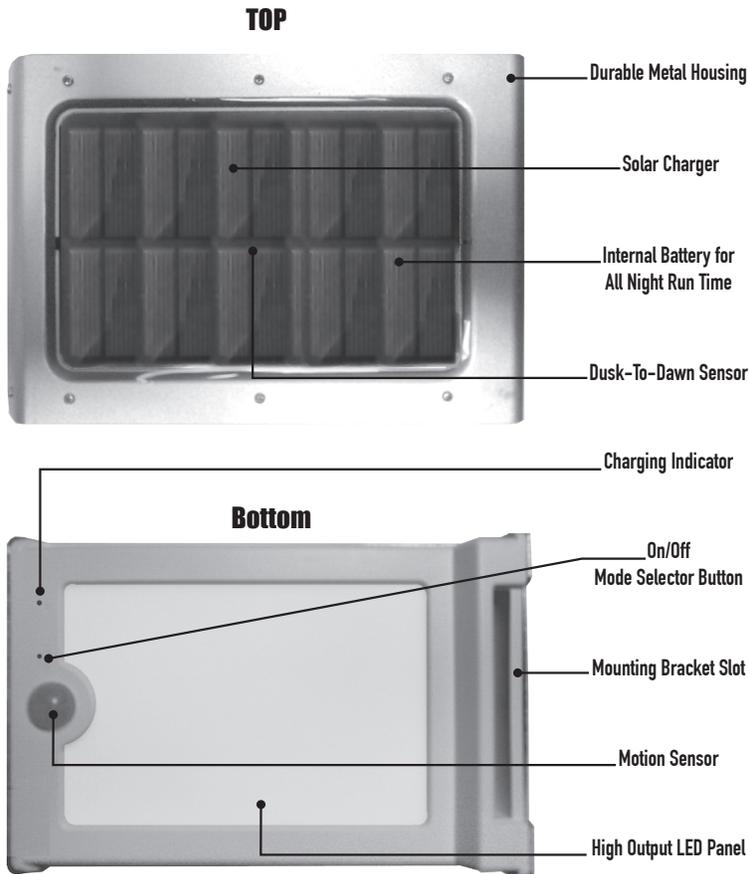


The Kill Light®

The Sportsman™ Solar Powered Motion Activated Light

Thank you for purchasing the Kill Light® Sportsman™ Solar Powered Motion Activated Light from Elusive Wildlife Technologies, LP. If you have not already done so, please check your local game laws to ensure it is legal to use an artificial light source while hunting or observing animals at night. Elusive Wildlife Technologies, LP and its affiliates do not condone or promote the use of any of our products as a means to illegally harvest any animal. Please take a moment to read these instructions thoroughly before initial use.



Warranty

Elusive Wildlife Technologies, LP warrants this product for a period of 1 year from original date of purchase. This warranty covers manufacturer defects as well as malfunction during normal operation. Please complete the warranty registration and mail in along with proof of purchase to register your light. You may also e-mail your registration and proof of purchase to info@elusivewildlife.com.

Your Kill Light® Sportsman™ Motion Activated Light is water resistant when installed with the solar panel facing up. Do not submerge your light, this will void your warranty. Take care to insure the light is mounted properly and securely.

Elusive Wildlife Technologies, LP will not warranty any light damaged by user neglect or failure to adhere to these instructions and guidelines. No lights will be warranted due to animal damage, or theft.

Quick Start Guide

To activate the light or change modes, insert the included Key Pin into the small hole labeled ON/OFF to press the button. Wait for the light to stop flashing before pressing the button again to move to a different mode.

IMPORTANT: Choose a location that receives full sun and is oriented south.

Mode 1 Power Saver Mode. The light will flash one time. Turns on 50% power when motion is detected. (Recommended Mode For Longest Battery Life).

Mode 2 All Night Power Saver Mode. The light will flash two times. Stays on 10% power all night. Increases to 50% power when motion is detected.

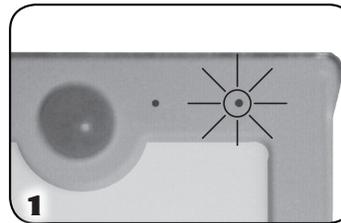
Mode 3 Extreme Bright Mode. The light will flash three times. Gradually increases to 100% power when motion is detected.

Mode 4 All Night Extreme Bright Mode. The light will flash four times. Stays on 10% power all night. Gradually increases to 100% power when motion is detected.

Mode 5 All Night Acclimation Mode. The light will flash five times. Stays on all night at 25% power, every night, to acclimate the animals to the light.

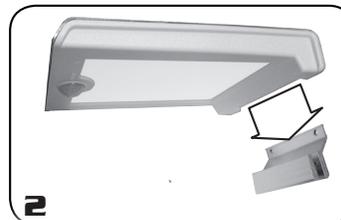
OFF The light will flash six times and turn off.

Mounting

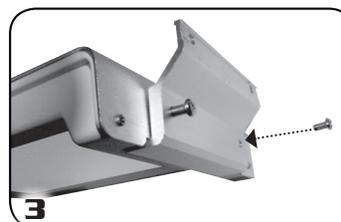


Remove The Kill Light® Sportsman Motion Activated Light from the package and place in direct sunlight for a full day or install early in the morning to ensure the light is fully charged before installation. Leave the protective film on the solar panel until after installation to prevent scratching during mounting.

The charge indicator light will illuminate red when the solar charger is receiving sunlight.

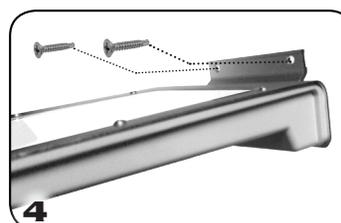


Select a location that will receive full sunlight all day. It is important that the light face the South so that it receives the most sunlight. If the light is not facing South, or if the light receives partial sunlight it may not receive a full charge. If the light does not receive a full charge it may not work properly and/or ruin the battery.



If mounting to a feeder, align the mounting bracket to the very bottom of the feeder, and mark the screw holes. Use the included self drilling/tapping screws to attach the bracket to the feeder. **NOTE:** Apply some silicone to the mounting screw holes or across the top of the mounting bracket to avoid water seepage into the feeder.

Then slide the light onto the mounting bracket and tighten the locking screws on the back of the mounting bracket.

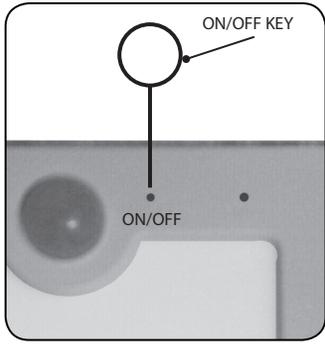


If mounting to a tree or post, slide the light onto the mounting bracket, and tighten the locking screws on the back of the bracket.

Then use the included screws to attach to the post or tree. **NOTE:** Angle the mounting screws downward to avoid damaging the solar panel with the screw driver.

Remove the protective film from the solar panel.

Setting The Mode



To turn on the light or change modes, insert the included ON/OFF Key (a straight pin or small paper clip will also work) into the recessed hole to press the button. Wait for the light to stop flashing before pressing the button again to move to a different mode.

Mode 1 - Power Saver

Press the Button One Time: The light will flash one time and turn off. The light is now activated. When it is dark, it will turn on 50% when motion is detected. It will stay on as long as it senses motion. It will turn off after 20 seconds when motion is no longer detected.

If mounted properly to receive a full charge during the day, The Sportsman™ light is expected to run up to 1,350 motion activations per night in mode 1. That is up to 7.5 hours per night.

Mode 2 - On All Night - Power Saver

Press the Button a Second Time: The light will flash twice and turn off. The light is now activated. It will turn on at dusk, and run all night at 10% power. When motion is detected, it will increase in brightness to 50% power. It will stay on 50% power as long as it senses motion. When motion is no longer detected, it will drop down to 10% power after 20 seconds.

If mounted properly to receive a full charge during the day, The Sportsman™ light is expected to run up to 990 motion activations per night in addition to running all night at low power. That is up to 5.5 hours per night in the power saver mode in addition to running all night at low power.

Mode 3 - Extreme Bright

Press the Button a Third Time: The light will flash three times and turn off. The light is now activated. When it is dark, it will turn on and gradually increase to 100% power when motion is detected. It will stay on as long as it senses motion. It will turn off after 20 seconds when motion is no longer detected.

If mounted properly to receive a full charge during the day, The Sportsman™ light is expected to run up to 720 motion activations per night in mode 3. That is up to 4 hours per night.

Mode 4 - On All Night - Extreme Bright

Press the Button a Fourth Time: The light will flash four times and turn off. The light is now activated. It will turn on at dusk, and run all night at 10% power. When motion is detected, it will gradually increase in brightness to 100% power. It will stay on 100% power as long as it senses motion. When motion is no longer detected, it will drop down to 10% power after 20 seconds.

If mounted properly to receive a full charge during the day, The Sportsman™ light is expected to run up to 450 motion activations per night in addition to running all night at low power. That is up to 2.5 hours per night in addition to running all night at low power.

Mode 5 - On All Night - Acclimation

Press the Button a Fifth Time: The light will flash five times and turn off. The light is now activated. It will turn on at dusk, and run all night at 25% power.

If mounted properly to receive a full charge during the day, The Sportsman™ light is expected to run all night at the 25% power level. The light will not increase or decrease in brightness with motion. If needed, this mode is used to acclimate the animals to the light. Many hunters report that they can see enough to make a clear shot in this mode. It is not necessary to change out of this mode if it works for you.

Deactivation

Press the Button a Sixth Time: The light will flash six times and turn off. The light is now deactivated.

Important Note: The dusk-to-dawn sensor is built into the solar charger. The light will not turn on unless it is dark or the solar charger is completely covered with a dark object.

Troubleshooting & Helpful Tips

Is it important to face the light south?

As with all solar powered products, the amount of sun that shines on the solar charger greatly affects the performance of the light. The more sun exposure the light receives, the longer the light will operate. In the northern hemisphere, the sun's transit across the sky is south of "high noon". In fact, the farther north you are located, the lower the sun's transit is in the sky.

This means if the light is not oriented south, it will spend some portion of the day in the shadow of whatever the light is mounted to. This will reduce the amount of sun exposure the solar charger receives and the light will not receive a full charge.

Is it important to receive full sun exposure all day?

The Sportsman™ light is designed to receive full sun all day. This allows the solar charger to charge the battery completely. A completely charged battery will provide the longest runtime during the night. If the light is not receiving full sun exposure all day, then the expected runtimes will decrease. If you find that your Sportsman™ light is not running all night or if it stops activating with motion during the night, then it most likely not receiving a full charge during the day.

Which mode is best for me?

Mode 1 gives the longest runtime. This is the mode that is recommended if you have a lot of activity or if your location does not get enough sun. If you would like the light to be on all night, then Mode 2 will give you the next longest runtime.

If you are having trouble spooking animals when the light comes on suddenly, Mode 2 and Mode 4 stay on all night at 10% power, the light slowly increases in brightness when motion is detected. Mode 5 is also helpful if you are trying to acclimate the animals to the light. This mode will stay on all night at 25% power.

Many hunters report that they can see enough to make a clear shot at 10% and 25% power. More power may not be necessary.

Why does the light not last all night?

The Sportsman™ light utilizes an over-sized battery to store more power than it needs to function all night. Even the best solar panels will not charge properly when there is no sun shine. Even with the over-sized battery, a day or two of rainy or cloudy weather will not charge the light completely. If the activity during the night does not decrease, the light may not be charged enough to last all night.

This does not mean the light is bad or broken. Once the daytime returns to full sunshine, the lights will completely charge and resume all night function.

What if my location does not get full sun?

If your location gets partial to no sun, then it is best to use Mode 1; this mode uses the least amount of power. You may also remove the light from the mounting bracket and charge the light in full sun, and replace the light when you go to hunt.

Warranty Registration

Date of Purchase	Name
Address	City, State, Zip
Phone	E-mail
Name of store where purchased	Received as a gift <input type="checkbox"/> or Purchased for yourself <input type="checkbox"/>

Please rate your level of satisfaction with this product from 1-10 with 10 being most satisfied. If you have yet to use this product, please circle N/A. Please circle one.

1 2 3 4 5 6 7 8 9 10 N/A

Elusive Wildlife Technologies, LP respects your privacy and we will not sell or provide your personal information to any other party. However, we would like to occasionally send you information about your Elusive Wildlife product or special offers. If you do not wish to receive this information please check here .

Please mail or e-mail warranty info to:
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Suite A • Conroe, TX 77301
800-780-6861 email: info@elusivewildlife.com**